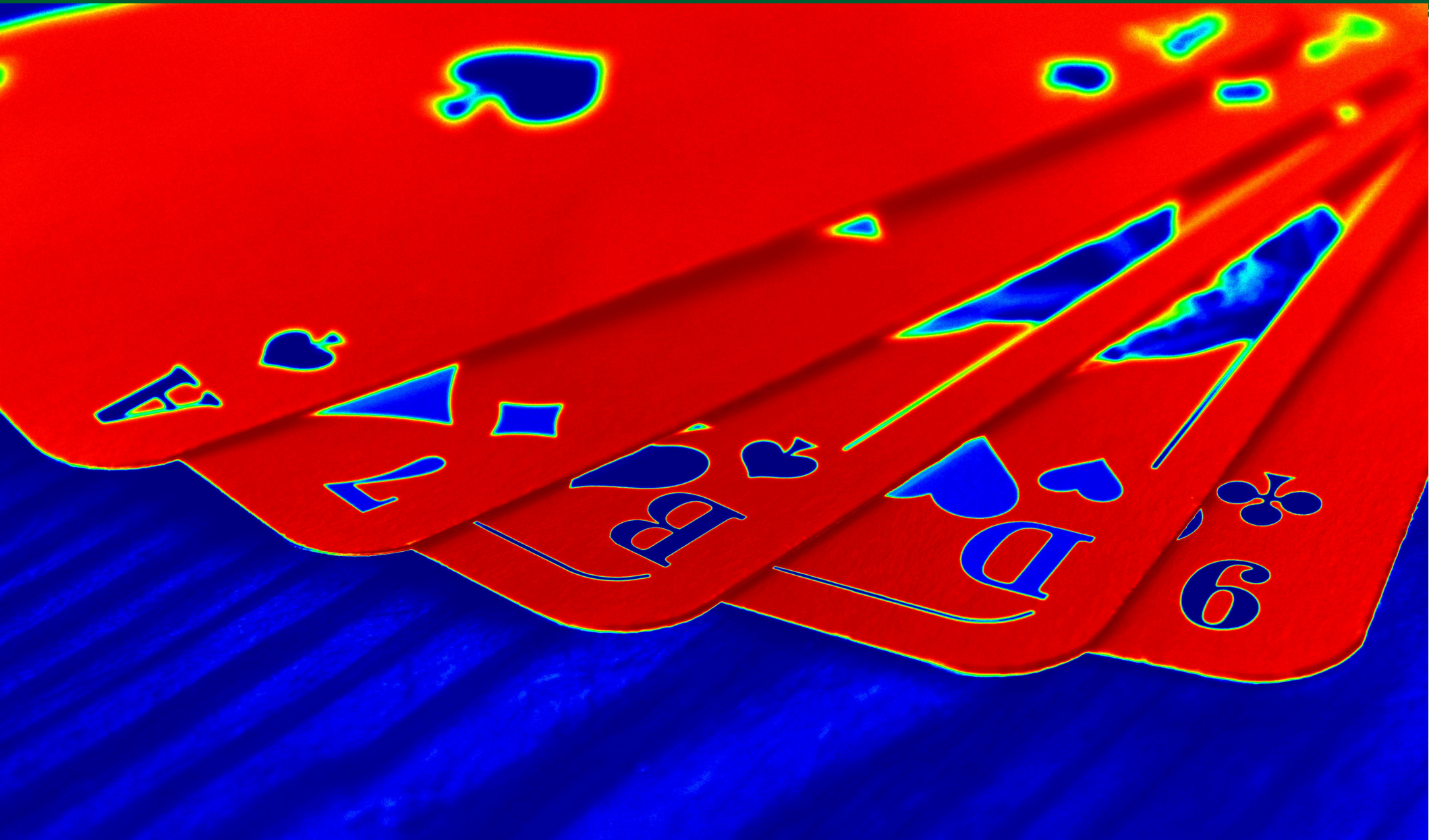


Simulation Game "Playing Politics"



Simulation Game "Playing Politics"

A G E N D A for Today

- Playing Games (optional)
- Reflection on personal experiences as a player
- Reflection on the role of a researcher
- Requirements and hints for writing a good paper
- Closing

Reflection on personal experiences as a player

You have played politics the last two days.

**What have you experienced
in your role as player?**

Reflection on personal experiences as a player

What was most surprising you?

Reflection on personal experiences as a player

What have you discovered in

- **your own behaviour?**
- **the behaviour of the other players?**

Reflection on personal experiences as a player

In the 2nd game it becomes obvious that your decisions partly depends on your own background and personal experience in life that – maybe – differ from the other players.

- What exactly is it about?**
- What are your insights?**

Reflection on personal experiences as a player

**What would you change – as a player –
if you had the chance to play the games again?**

**What would you do differently from the
perspective of now?**

Sharing Your Insights

Which insights and ideas from the reflection work would you like to share with the others?

Reflection on the role as researcher

How did you experience being an observer?

Reflection on the role as researcher

**What was the most
interesting observation you made?**

Reflection on the role as researcher

**How would you relate this observation
to your research question(s)?**

→ first ideas, nothing cut in stone

Sharing Your Insights

Which insights and ideas from the reflection work would you like to share with the others?

Requirements and hints for writing a good paper

Part I: Your reflection on the games

Describe in more detail than in our last session what you have experienced and learned playing the games and being an observer doing empirical research.

= personal reflection, not scientific investigation

= 2 – 3 pages

Requirements and hints for writing a good paper

Part II: Assignment

I Introduction

II Theory

III Research Design (Operational Tool)

IV Empirical Data (Observation)

V Result(s) and Interpretation

= scientific work

= 8 – 10 pages

Grade Requirements

| | 3 ECTS | 6 ECTS |
|-----------|---|---|
| BA | <ol style="list-style-type: none"> 1) Read selected texts 2) Write min. 3 excerpts 3) Active participation in: <ul style="list-style-type: none"> ● Presenting selected topic ● Developing the operational tool ● Playing games ● Observing groups playing games ● Personal reflection (written paper) | <p><i>Requirements for 3 ECTS AND</i> Writing a paper of 10-12 pages incl.:</p> <ul style="list-style-type: none"> ● Description of the chosen theoretical approach and focus ● Discussion of research results applying the operational tool ● Personal reflection |
| MA | <ol style="list-style-type: none"> 1) Read selected texts 2) Write min. 4 excerpts 3) Active participation in: <ul style="list-style-type: none"> ● Presenting selected topic ● Developing the operational tool ● Playing games ● Observing groups playing games ● Personal reflection (written paper) | <p><i>Requirements for 3 ECTS AND</i> Writing a paper of 12-15 pages incl.:</p> <ul style="list-style-type: none"> ● Description of the chosen theoretical approach and focus ● Discussion of research results applying the operational tool ● Personal reflection |

Closing

What take you with you?

What was your most important learning?

With your insights now –

what would you change in your life?

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Thank you!